

**KENDRIYA VIDYALAYA SANGATHAN**  
**MUMBAI REGION**  
**SPLIT-UP SYLLABUS**  
**SESSION 2019-20**

CLASS: XI

SUBJECT: COMPUTER SCIENCE (083)

S. N O.	Month	Name of Lesson	Tentative No. of Theory Periods Required	Tentative No. of Practical Periods Required	Tentative No. of Working days
1.	April-May	-----	-----		-----
2.	June	<b>Unit 2 : Programming and Computational Thinking (PCT-1)</b> <ul style="list-style-type: none"> <li>• Basics of Computational Thinking: Decomposition, Pattern Recognition/ Data representation, Generalization/ Data Abstraction and algorithm. Basic concepts of flowchart.</li> <li>• Familiarization with the basics of Python programming: a simple "hello world" program, process of writing a program, (Interactive &amp; Script mode), running it, and print statements; simple data-types: integer, float, string</li> </ul>	08	04	08
3.	July	<ul style="list-style-type: none"> <li>• Features of Python, Python Character Set, Token &amp; Identifiers, Keywords, Literals, Delimiters, operators.</li> <li>• Comments: (Single line &amp; Multiline/ Continuation statements), Clarity &amp; Simplification of expression</li> <li>• Introduce the notion of a variable, and methods to manipulate it (concept of L-value and R-value even if not taught explicitly)</li> <li>• Knowledge of data types and operators: accepting input from the console, assignment statement, expressions, operators and their precedence.</li> <li>• Operators &amp; types: Binary operators- Arithmetic, Relational operators, Logical Operators, Augmented Assignment operators.</li> <li>• Conditional statements: if, if-else, if-elif-else; simple programs: e.g.: absolute value, sort 3 numbers, divisibility.</li> </ul>	21	20	26
4.	August	<ul style="list-style-type: none"> <li>• Notion of iterative computation and control flow: for, while, flowcharts, decision trees and pseudo code; write a lot of programs: interest calculation, primarily testing, factorials etc.</li> <li>• Idea of debugging: errors and exceptions; debugging: pdb, break</li> </ul>	28	24	23

		points.			
5.	September	<ul style="list-style-type: none"> <li>• Lists, tuples and dictionary: finding the maximum, minimum, mean; linear search on list/tuple of numbers, and counting the frequency of elements in a list using a dictionary. Introduce the notion of accessing elements in a collection using numbers and names.</li> <li>• Sorting algorithm: bubble and insertion sort; count the number of operations while sorting</li> <li>• Strings: Traversing, compare, concat, substring;</li> <li>• Introduction to Python modules: Importing math (sqrt, cell, floor, pow, fabs, sin, cos, tan, random (random, randint, randrange), statistics (mean, median, mode) modules.</li> </ul>	23	22	22
6.	October	<b>Unit 1: Computer Systems and Organisation (CSO)</b> <ul style="list-style-type: none"> <li>• Basic computer organisation: description of a computer system and mobile system, CPU, memory, hard disk, I/O, battery, power.</li> <li>• Types of software: application, System, utility.</li> <li>• Memory Units: bit, byte, MB, GB, TB, and PB.</li> <li>• Boolean logic: OR, AND, NAND, NOR, XOR, NOT, truth tables, De Morgan's laws difference between a compiler and an interpreter</li> </ul>	06	-----	18
7.	November	<ul style="list-style-type: none"> <li>• Information representation: numbers in base 2, 8, 16, unsigned integers, binary addition</li> <li>• Strings: ASCII, UTF8, UTF32, ISCII (Indian script code), UNICODE</li> <li>• Execution of a program: basic flow of compilation-program-&gt;binary-&gt; execution</li> <li>• Interpreters (process one line at a time),</li> <li>• Running a program: Notion of an operating system, how an operating system runs a program, idea of loading, operating system as a resource manager.</li> <li>• Concept of cloud computers, cloud storage (public/private), and introduction to parallel computing.</li> </ul>	14	06	23
8.	December	<b>Unit 3: Data Management (DM-1)</b> <ul style="list-style-type: none"> <li>• Relational databases: Concept of a database, relations, attributes and tuples, keys- candidate key, primary</li> </ul>	12	06	18

		<p>key, alternate key, foreign key; Degree and cardinality of a table.</p> <ul style="list-style-type: none"> <li>• Use SQL – DDL/ DML commands to CREATE TABLE, INSERT INTO, UPDATE TABLE , DELETE FROM, ALTER TABLE, MODIFY TABLE, DROP TABLE, keys, and foreign keys; to view content of a table: SELECT-FROM WHERE</li> </ul>			
9.	January	<ul style="list-style-type: none"> <li>• ORDER BY along with BETWEEN, IN, LIKE, (Queries only on single table)</li> <li>• Aggregate functions – MIN, MAX, AVG, COUNT, SUM</li> <li>• Basics of NoSQL databases.</li> </ul>	18	18	23
10	February	<p><b>Unit 4: Society, Law and Ethics (SLE-1) - Cyber safety</b></p> <ul style="list-style-type: none"> <li>• Cyber safety: safely browsing the web, identity protection, confidentiality, social networks, cyber trolls and bullying.</li> <li>• Appropriate usage of social networks: spread of rumours, and common social networking sites (Twitter, LinkedIn, and Facebook) and specific usage rules.</li> <li>• Safely accessing web sites: adware, malware, viruses, Trojans.</li> <li>• Safely communicating data: secure connections, eavesdropping, and phishing and identity verification.</li> <li>• <b>Revision and Practice of Sample Question Papers</b></li> </ul>	10	-----	23
11	March	<b>SESSION ENDING EXAMINATION</b>			
<b>TOTAL</b>			<b>140 Theories</b>	<b>100 Practical</b>	

**Note: Teachers have to arrange periods as per their availability of time for project work.**

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CLASS: XII

SUBJECT: COMPUTER SCIENCE (083)

S.N O.	Month	Name of Lesson	Tentative No. of Theory Periods Required	Tentative No. of Practical Periods Required	Tentative No. of Working days
1.	April- May	<b>Unit 1: Programming and Computational Thinking (PCT-2)</b> <ul style="list-style-type: none"> <li>• Revision of the basics of Python</li> <li>• Functions: scope, parameter passing, mutable/immutable properties of data objects, pass arrays to functions, return values, functions using libraries: mathematical, and string functions.</li> </ul>	20	15	24
2.	June - July	<b>Unit 1: Programming and Computational Thinking (PCT-2)</b> <ul style="list-style-type: none"> <li>• File handling: open and close a file, read, write, and append to a file, standard input, output, and error streams, relative and absolute paths.</li> <li>• Using Python libraries: create and import Python libraries</li> </ul>	25	20	35
4.	August	<b>Unit 1: Programming and Computational Thinking (PCT-2)</b> <ul style="list-style-type: none"> <li>• Recursion: simple algorithms with recursion: factorial, Fibonacci numbers; recursion on arrays: binary search</li> <li>• Idea of efficiency: performance defined as inversely proportional to the wall clock time, count the number of operations a piece of code is performing, and measure the time taken by a program. Example: take two different programs for the same problem, and understand how the efficient one takes less time.</li> <li>• Data visualization using Pyplot: line chart, pie chart, and bar chart.</li> <li>• Data-structures: lists, stacks, queues.</li> </ul>	35	10	23
5.	Sept	<b>Unit 2: Computer Networks (CN)</b> <ul style="list-style-type: none"> <li>• Structure of a network: Types of networks: local area and wide area (web and internet), new technologies such as cloud and IoT, public vs. private cloud, wired and wireless networks; concept of a client and server.</li> <li>• Network devices such as a NIC, switch, hub, router, and access point.</li> <li>• Network stack: amplitude and frequency</li> </ul>	20	05	22

		modulation, collision in wireless networks, error checking, and the notion of a MAC address, main idea of routing. IP addresses: (v4 and v6), routing table, router, DNS, and web URLs, TCP: basic idea of retransmission, and rate modulation when there is congestion (analogy to a road network), Protocols: 2G, 3G, 4G, WiFi. What makes a protocol have a higher bandwidth			
6.	October	<b>Unit 2: Computer Networks (CN) contd</b> <ul style="list-style-type: none"> <li>Basic network tools: traceroute, ping, ipconfig, nslookup, whois, speed-test.</li> <li>Application layer: HTTP (basic idea), working of email, secure communication: encryption and certificates (HTTPS), network applications: remote desktop, remote login, HTTP, FTP, SCP, SSH, POP/IMAP, SMTP, VoIP, NFC.</li> </ul>	10	05	18
		<b>Unit 3: Data Management (DM-2)</b> <ul style="list-style-type: none"> <li>Write a minimal Django based web application that parses a GET and POST request, and writes the fields to a file - flat file and CSV file.</li> <li>Interface Python with an SQL database</li> </ul>	12	05	
7.	Nov	<b>Unit 3: Data Management (DM-2) contd</b> <ul style="list-style-type: none"> <li>SQL commands: aggregation functions – having, group by, order by.</li> </ul>	08	05	23
		<b>Unit 4: Society, Law and Ethics (SLE-2)</b> <ul style="list-style-type: none"> <li>Intellectual property rights, plagiarism, digital rights management, and licensing (Creative Commons, GPL and Apache), open source, open data, privacy.</li> <li>Privacy laws, fraud; cyber-crime-phishing, illegal downloads, child pornography, scams; cyber forensics, IT Act, 2000.</li> <li>Technology and society: understanding of societal issues and cultural changes induced by technology.</li> <li>E-waste management: proper disposal of used electronic gadgets.</li> <li>Identity theft, unique ids, and biometrics.</li> <li>Gender and disability issues while teaching and using computers</li> </ul> <b>Revision and Practice of Sample Question Papers</b>	12	-----	
8.	Dec	<b>1<sup>st</sup> Pre-Board Examination &amp; Revision.</b>			
9.	Jan	<b>2<sup>nd</sup> Pre-Board Examination &amp; Revision.</b>			
10.	Feb	<b>CBSE Practical Examination</b>			
11.	March	<b>CBSE Board Examination</b>			

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